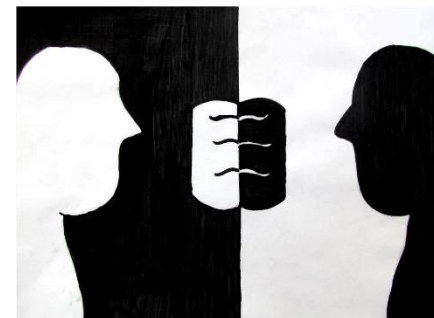


D'BASKET - Three pillars



Foundation for Partnership
and Civil Society Development, Istra, Croatia

D'BASKET



Basic Skills, Entrepreneurship, Treasures of Diversity

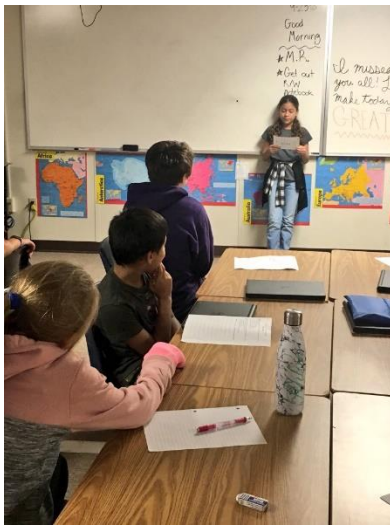
Three different and integrated pathways in the project:

1. basic skills in interpersonal and intercultural skills for educators and pupils for inclusion,
2. media literacy and creativity;
3. entrepreneurial skills.

What that means?

Basic Skills, Entrepreneurship, Treasures of Diversity

Do you have 5 out of math? Calculate how many tiles i have to buy for tiling my corridor



Do you have an idea?

Do you have a lot of time on the lessons - go into the idea of creating a logo for this project - prove that you are innovative, organized and enterprising

Why not learn Russian, Macedonian, French, Indian from your peers - diversity enriches us



Why?



Because:

earning of basic skills into real-life and participatory contexts, also using the potential of new ICT-based tools, where pupils can develop basic skills through problem-solving and creativity.



Why?



To respond to a changing environment where knowledge and information are available but need to be critically understood from an early age in order to contribute to the growth of younger generations.



How?



Introducing
non-for-profit
organizations
methods and
ideas in early
education

Non formal
methods



How?



New methods and ideas in early education which can meet changing learners' expectation and basic skills (including math, science, digital skills)

... that can be taught through new and effective interdisciplinary educational methods developed in other external experiences that will be adapted to the development stage of younger pupils



How?



Collaboration
between school
and NGOs

with the
significant support
of the local
authorities who
can guarantee the
link between the
horizontal and
vertical policy-
making actors



How?



Leveraging the use of non-formal, ITC-based and experiential methods to improve and innovate curricular activities



How?



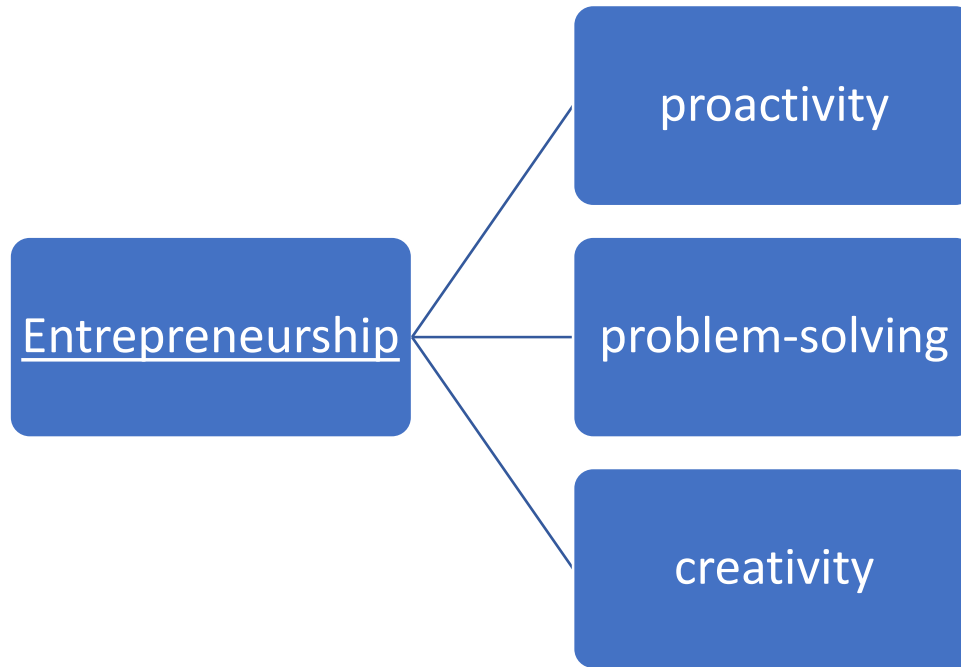
Trough activities that three schools **implement in the school year**: lessons, workshops, art and technology projects and exchanges that encourage everyone to better acquainting, understanding and evaluating the differences and different cultures present in our society and accepting them as a positive change in our communities

Better use of media and digital devices so we can understand our reality and understand the difference between facts and false information
understanding the importance of the initiative, be active and ready for new adventures because everyone has something to give



Entrepreneurship

Competition for designing the best logo of the project D'basket





Competition for designing the best logo of the project D'basket

The task of the competition lasting a month was to design and draw (by hand, computer or otherwise) the logo of the project D'Basket.

The students were supposed to form groups (mini-companies) and to prepare and present their idea logotype in front of the commission.

How?



Competition for designing the best logo of the project D'basket

Workshop on Entrepreneurship, Logo Design and Presentation Skills

In Pula:

When the contest was announced, in the school were organized a workshop attended by more than **150 school students**.

The workshop was attended by representatives of the Foundation, two young entrepreneurs Kristina Rabar and Nada Katić, who presented the project, the basics of creating a logo and the functioning of start-up companies, and exercises for strengthening presentation skills.

After the workshop, over **20 groups of children** appeared arbitrarily in the contest, and their works decided to present 14 groups, from the youngest to the fourth grade of the basic, to the osmosis.



How?

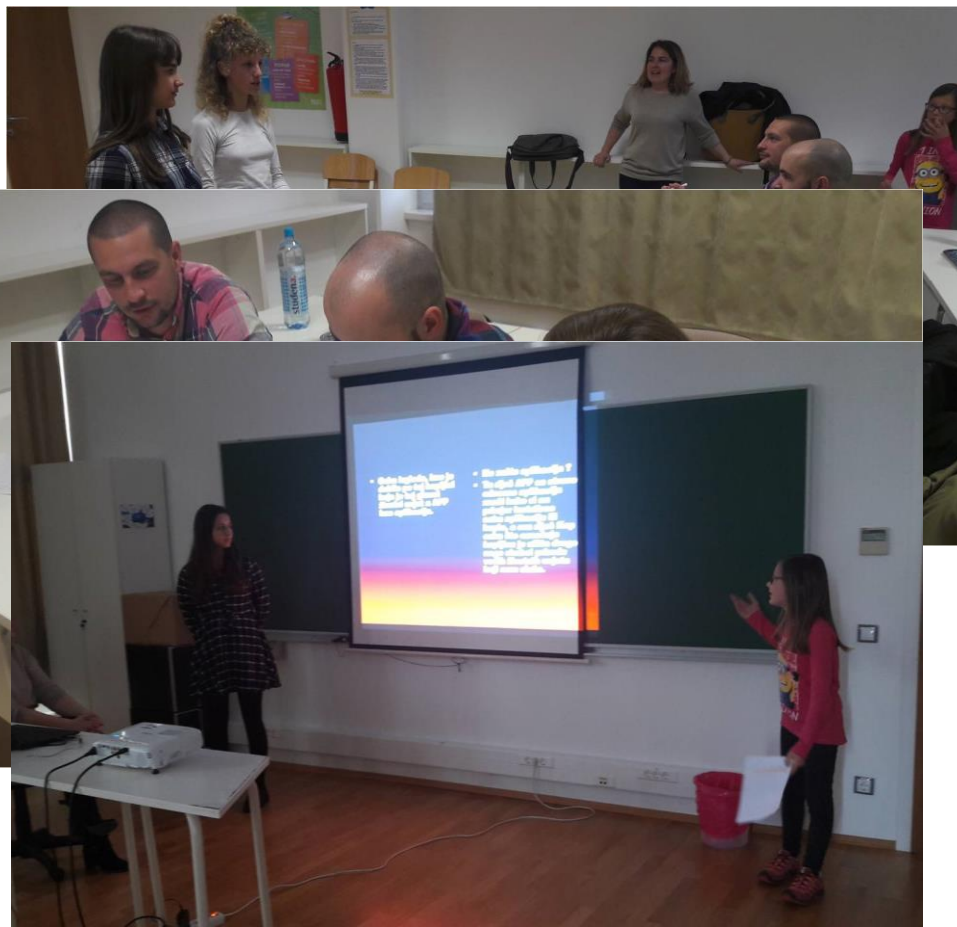


Competition for designing the best logo of the project D'basket

From the presented works, a commission with representatives of project partners and one graphic designer Oleg Morović selected the 3 best ideas that were sent to the international tender.

In other partner countries, the same international selection of the three best idea solutions was carried out at the same time.

The kids knew if their works would be selected they will have an opportunity to speak English in an international commission composed of all partners, to present their idea of the logo.



How?



Competition for designing the best logo of the project D'basket

The competition consisted of **2 steps**:

1. the first was the national selection of works, of which the best 3 were sent to a joint competition and the selection of the logo that will represent the project itself.

2. Out of a total of **9 registered groups** of students from Croatia, Slovenia and Italy, **1** was selected with **the best logo** that will **represent the project**, and one group is especially praised for the excellent presentation.

Of the 3 pupils' work sent by the elementary school Veli Vrh to the international competition, two winning groups were selected, both from Pula 😊 😊 😊



How?



Competition for designing the best logo of the project D'basket

Apart from the visual solution itself, it was necessary to present only the solution and what it represents in the English language to the International Commission, which was composed of 5 members from partner countries.

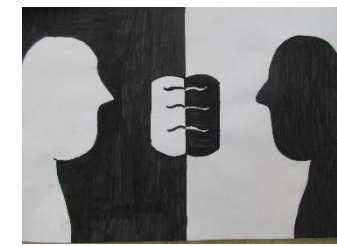
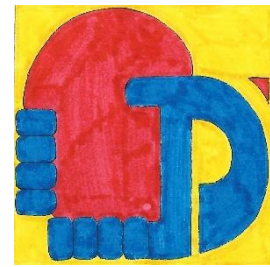
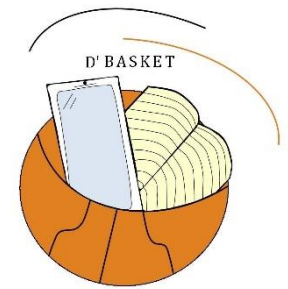
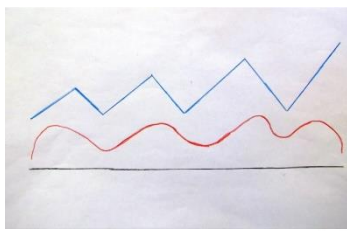
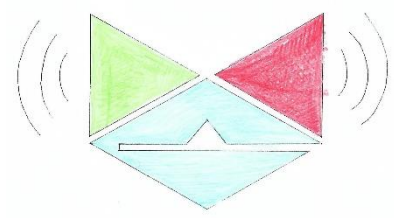
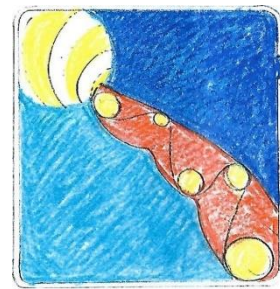


How?



Competition for designing the best logo of the project D'basket

The international competitions – : 9 finalist ideas





Competition for designing the best logo of the project D'basket

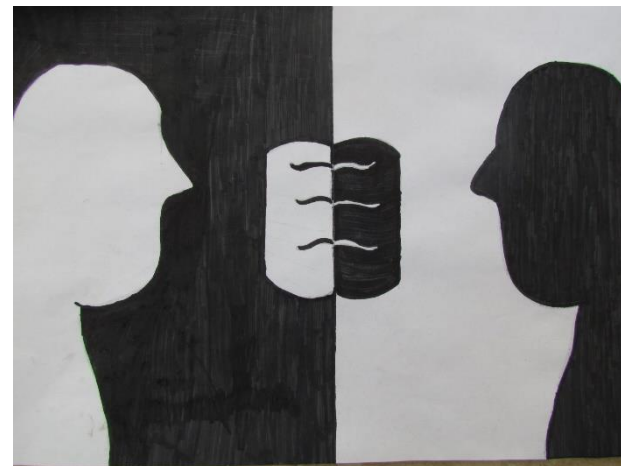
The international competitions – the winner:

Lara Ferjančić i Paola Šuškić, 6 class elementary school Veli vrh Pula.



The International Commission described the winner work as follows:

- The logo has a distinctive character and a strong message. The presentation is excellent and in a graphic sense the logo is of good quality. Very interesting and well thought out. The girls explained very well how they came up with ideas and easily linked to all project themes. The colors are explained and all parts of the logo are explained in detail.
- They also tried to explain their own message, that is, what the project is talking about. Original and consistent project focus. They carry seriousness and dedication. Originality in choosing designs in the iconographic direction are avant-garde, and the presentation is well prepared.





What skills needed for this informal activity

- Understanding the Contestant's Guide to Mother Tongue
- Enterprises
- Teamwork
- Creativity
- Learning ability and critical thinking about the colors, characteristics and applicability of the logo
- Ability to Present Your Own Idea in Mother Tongue (Standard presentation, video presentation, spich)
- Ability to use digital technology
- Ability to communicate in a foreign language

How?



Diversity and multimedia

Through all the activities carried out in schools and scholars exchanges: we use and work with kids on teamwork, differences, diversities (different languages and cultures, dealing with diversified groups and to acquire skills through collaborative way), to have intercultural awareness and capability to manage the positively deal with diversity, using basic skills such as: mother and second-third language (written and oral, for communication purposes), science and digital skills, social and emotional competences.

But also on multimedia (producing of video material, using computers skills, try to turn kids skills (maybe later in life) into a good job or a nice project ...

➡ innovative teaching and educational activities with the collaboration of external stakeholders, families and civil society groups.

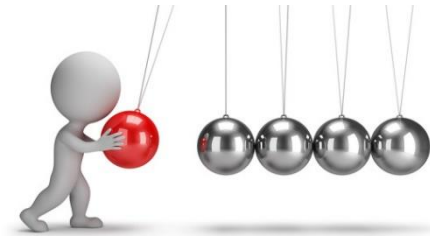


How? 

Together: non profit sector, schools, local government



Impact on scholars:



Improved school achievement in basic skills and enhanced expression and motivation, better relations and inclusion in local communities, sense of initiative, more active participation in community life, awareness of social and emotional skills to apply knowledge, to collaborate, motivation for language learning through innovative teaching methods, critically use social media, improve digital literacy and transversal skills.



Thank you for your attention!

